All about The Neolithic Mod.

Neolithic Fauna:

Some new creatures and a tweak on the Vanilla ones.  
First off, note that all predators are nocturnal animals. They sleep by day light and hunt by night.

Herbivores and omnivores on the other hand are diurnal animals. They sleep by night.  
Understand that sleeping or not carnivores will attack if approached within 5 blocks.

The mod changes the behavior of all the creatures in the game.

The Wolf:  
Wolves come in 9 different colors, but one of the things that the mod adds is pelts, and now, when you kill a wolf you can skin it for the same pelt color. Also is possible to get a head trophy of the same color.

The Black Panther:  
It has similar behavior as the wolf, and also can give you a nice pelt and or a head trophy.

Hyenas: